

San Diego Gas & Electric Meter Reading Schedule 2010

Cycle	Jan Date	Jan Day	Feb Date	Feb Day	Mar Date	Mar Day	Apr Date	Apr Day	May Date	May Day	Jun Date	Jun Day	Jul Date	Jul Day	Aug Date	Aug Day	Sep Date	Sep Day	Oct Date	Oct Day	Nov Date	Nov Day	Dec Date	Dec Day
1	4	33	2	29	4	30	2	29	4	32	3	30	2	29	3	32	1	29	4	33	2	29	2	30
2	5	33	3	29	5	30	5	31	5	30	4	30	6	32	4	29	2	29	5	33	3	29	3	30
3	6	33	4	29	8	32	6	29	6	30	7	32	7	30	5	29	7	33	6	29	4	29	6	32
4	7	31	5	29	9	32	7	29	7	30	8	32	8	30	6	29	8	33	7	29	5	29	7	32
5	8	31	8	31	10	30	8	29	10	32	9	30	9	30	9	31	9	31	8	29	8	31	8	30
6	11	33	9	29	11	30	9	29	11	32	10	30	12	32	10	29	10	31	11	31	9	29	9	30
7	12	33	10	29	12	30	12	31	12	30	11	30	13	32	11	29	13	33	12	29	10	29	10	30
8	13	33	11	29	15	32	13	29	13	30	14	32	14	30	12	29	14	33	13	29	11	29	13	32
9	14	31	12	29	16	32	14	29	14	30	15	32	15	30	13	29	15	33	14	29	12	29	14	32
10	15	31	16	32	17	29	15	29	17	32	16	30	16	30	16	31	16	31	15	29	15	31	15	30
11	18	33	17	30	18	29	16	29	18	32	17	30	19	32	17	29	17	31	18	31	16	29	16	30
12	19	33	18	30	19	29	19	31	19	30	18	30	20	32	18	29	20	33	19	29	17	29	17	30
13	20	33	19	30	22	31	20	29	20	30	21	32	21	30	19	29	21	33	20	29	18	29	20	32
14	21	31	22	32	23	29	21	29	21	30	22	32	22	30	20	29	22	33	21	29	19	29	21	32
15	22	31	23	32	24	29	23	30	24	31	23	30	23	30	23	31	23	31	22	29	22	31	22	30
16	25	33	24	30	25	29	26	32	25	29	24	30	26	32	24	29	24	31	25	31	23	29	23	30
17	26	33	25	30	26	29	27	32	26	29	25	30	27	32	25	29	27	33	26	29	24	29	27	33
18	27	30	26	30	29	31	28	30	27	29	28	32	28	30	26	29	28	33	27	29	26	30	28	32
19	28	30	3/1	32	30	29	29	30	28	29	29	32	29	30	27	29	29	33	28	29	29	32	29	30
20	29	30	3/2	32	31	29	30	30	6/1	32	30	29	30	30	30	31	30	31	29	29	30	32	30	30
21	2/1	32	3/3	30	4/1	29	5/3	32	6/2	30	7/1	29	8/2	32	31	29	10/1	31	11/1	31	12/1	30	31	30

No Read/Holidays Days:

January 1 (New Years Day)

February 15 (Presidents' Day)

April 22 (Safety Day)

May 31 (Memorial Day)

July 5 (4th of July)

September 3 (no read day)

September 6 (Labor Day)

November 25 (Thanksgiving)

December 24 (Christmas)